

5V5 TOUCH RUGBY GAME ASSESSMENT RUBRICS

Offence	Quality criteria to indicate student's level of attainment		
Level 4	Move away from defender and into open space to receive the ball in a position to create a scoring opportunity or gain ground. Able to utilise evasion skills during the game. <i>*Dummy pass, side step, cut-out, use acceleration</i>	Receive the ball with control when on the move and attempts to gain ground or create scoring opportunity.	Pass the ball to a teammate who is in an advantageous position, to create scoring opportunity (can be across distance) <i>*Student is able to pass to a teammate in an advantageous position to make a forward run.</i>
Level 3	Move away from defender and gets into an attacking position (gap) to receive the ball and gain ground. <i>*Receives ball and runs forward towards zone.</i>	Receive the ball while moving, with awareness of open space and teammates, before attempting to run, pass for feint. <i>*Student is able to receive on the move and with control and minimal recovery time</i>	Pass the ball accurately to a teammate who is moving into space to attack.
Level 2	Move away from defender to provide option for teammate to pass to.	Receive the ball with control while moving slowly (jog) <i>*Student is able to receive when on the move and on stopping.</i>	Pass the ball to any teammate who is in a position to receive and gain ground.
Level 1	Move with attacking team to provide support	Receive the ball with control while stationary	Pass the ball while stationary to a teammate.
Indicator	Move	Receive	Pass
Capability	Student is able to play a 5v5 Touch-rugby game with appropriate rules		

Defence	Quality criteria to indicate student's level of attainment
Level 4	Actively applies pressure to the opposition to create turnover opportunities (includes tapping attacking player with ball)
Level 3	Makes attempts to block passing lane to other players by marking attacker or cut down attacking space to disrupt passing opportunity
Level 2	Works with teammates to prevent opposition from exploiting space to attack (raising hands) Stay onside of defence
Level 1	Run back on turnover to form defensive wall Stands at own position to prevent opposition from exploiting space
Indicator	Marking (space or person)
Capability	Student is able to play a 5v5 Touch-rugby game with appropriate rules